Inferring Character Feelings

Roll a dice to choose an emotion.

1	2	3	4	5	6
happy	sad	angry	worried	scared	relaxed

Then, create a list of words and phrases to describe how a character feeling this emotion might behave. For a bigger challenge, roll a new dice for each box.

How do they move?

What is their face doing?

How do they stand?

How are they speaking?

What are they doing with their hands?

What can they feel their body doing?